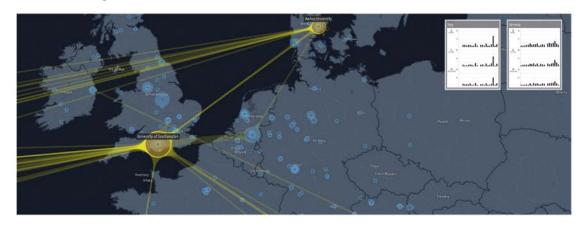
# Interactive Exploration of a Geospatial Network Visualization



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Enables exploring a geospatial network.

Shows weighted spatial relations.

Provides multitouch interactions.

Invites users in semi-public spaces.



# **Weighted Connections**

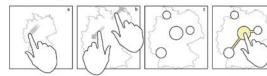
Relations between places are shown as connecting lines. Strength is mapped to connection thickness.



In our case-study, the size of a marker represents total publication number, while the thickness visualizes the number of papers co-authored with the connected institution.

### **Multitouch Interactions**

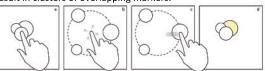
Our prototype is for a tabletop with multitouch capabilities.



Users can zoom and pan to areas they are interested in, and filter the data display by tapping on markers and countries.

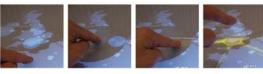
# **Exploding Menu**

Places in close proximity shown at their original geo-location result in clusters of overlapping markers.



Our approach tackles the *fat finger problem* for geospatial data, and enables high precision selection of single markers.

When a user taps a marker cluster (a), a radial menu appears with all markers laid out in a concentric ring (b). After sliding and lifting the finger over one marker (c), it gets selected (d).



The *Exploding Menu* can be used for selecting multitple markers subsequently, as well as for deselection.

## **Conclusion**

Our case-study enables users to **visually explore collabora-tion between institutions** based on co-authorhip data.

One of our main design goals was to facilitate first-time users to walk-up-and-use the system without training, in oder to invite users to participate and engage in discussions in a conference setting. The interaction capabilities were based on a set of design guidelines for fluidity in visualization.

Participants in user studies we conducted at on-location demonstrations found the prototype to be fun and easy-to-use. They found it useful in reflecting on the research community, and in understanding the geo-spatial spread of their scientific network.

We applied several existing techniques and adapted them for the context of geo-located co-authorship data visualization on a tabletop. While many of them are well-established, we see their aesthetic and usable composition in a conference setting as a successful design case study.